



UNIVERSITÀ  
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Dipartimento  
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# Real-time issues in smart manufacturing systems

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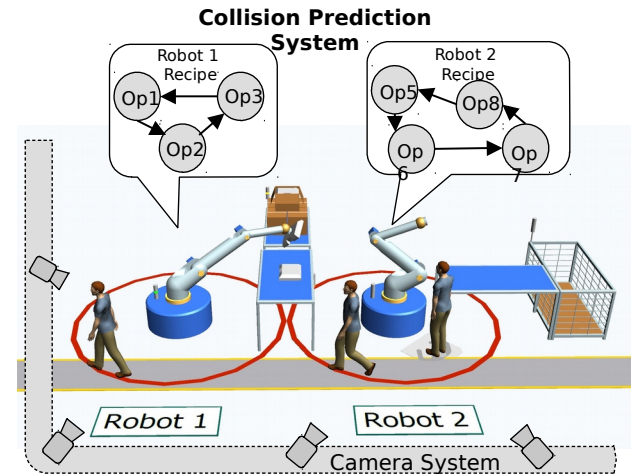


# Agenda

- Background and Motivation
- Problem Statement
- Methodology
- Experimental Setup and Results
- Conclusions and Future Work

# Background

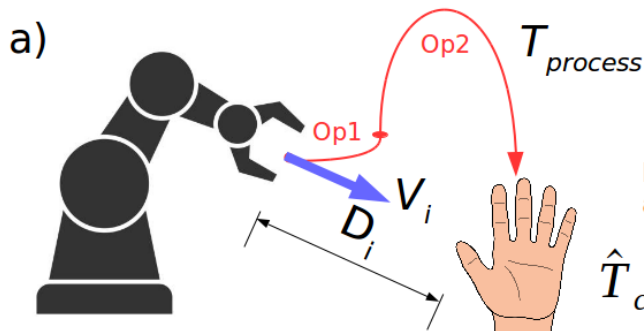
- Robots and humans share the same work environment and the human could intersect the trajectory of a robot
- Many studies exist on **collision avoidance** to circumvent injuries and production down times
- **Common problem: to know in advance that a collision may occur within a specific time margin**



# Motivating examples

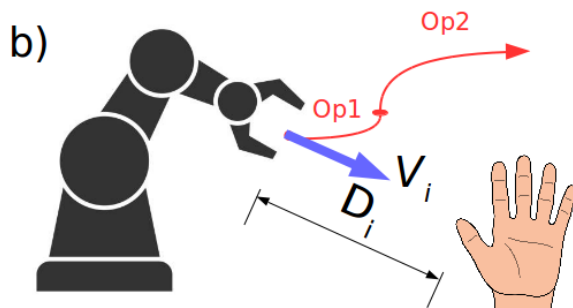
Process = (Op1, Op2, ...)

Geometrical approach:  $\hat{T}_{collision} = D_i / V_i$



Process-driven  
approach:

$$\hat{T}_{collision} = T_{process} \neq D_i / V_i$$



Process-driven  
approach:

*No collision!*

# Problem statement

Human-robot collision management system workflow:



**GOAL:** Given a working environment with  $n$  robots and  $m$  operators, monitored by multiple cameras, what is the minimum time for a (potential) collision?



# Problem statement

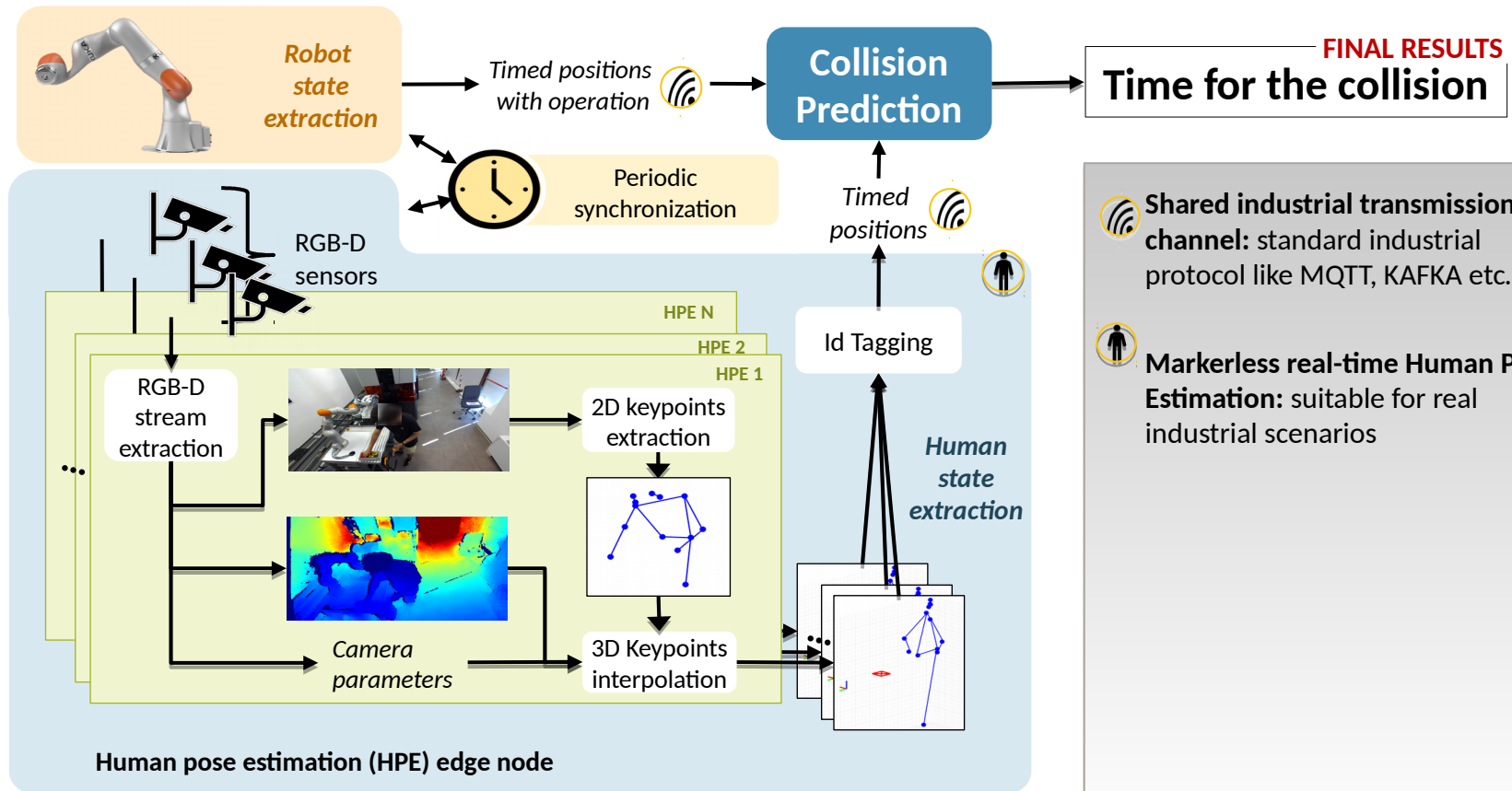
## ASSUMPTIONS

- **Robot:**
  - Process variables and 3D position of joints are extracted from the robot firmware
  - Dynamics are not known in advance but repeated and thus predictable
  - Distinct operations correspond, partially, to distinct dynamics
- **Human:**
  - Human pose estimation (HPE) → 3D position of keypoints of the body
  - Timed keypoints collected with *not necessarily* fixed frequency

## OBJECTIVE

*For all human-robot body part pairs,  
identify the minimum time for a collision and its likelihood*

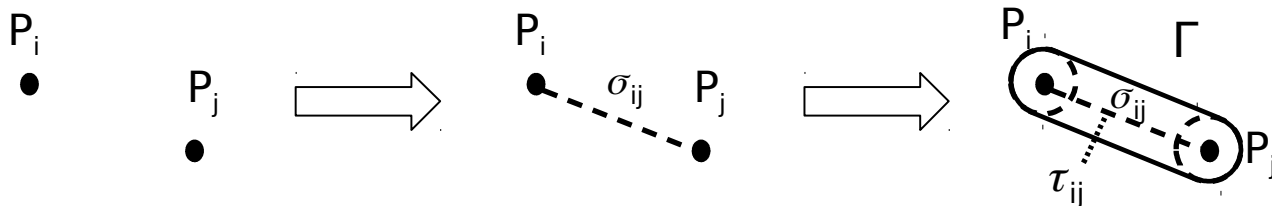
# Architecture



# Methodology

- **Body part**

- Both human and robot parts are represented as **capsules**
- Given  $P_i$  and  $P_j$  as keypoints/joints of human/robot, let  $\sigma_{ij}$  be the segment between  $P_i$  and  $P_j$  and  $\Gamma$  be the capsule generated by an isotropical expansion of  $\sigma_{ij}$  by the pre-calculated thickness  $\tau$
- thickness  $\tau$  can be adapted to model different humans/robots







# Methodology

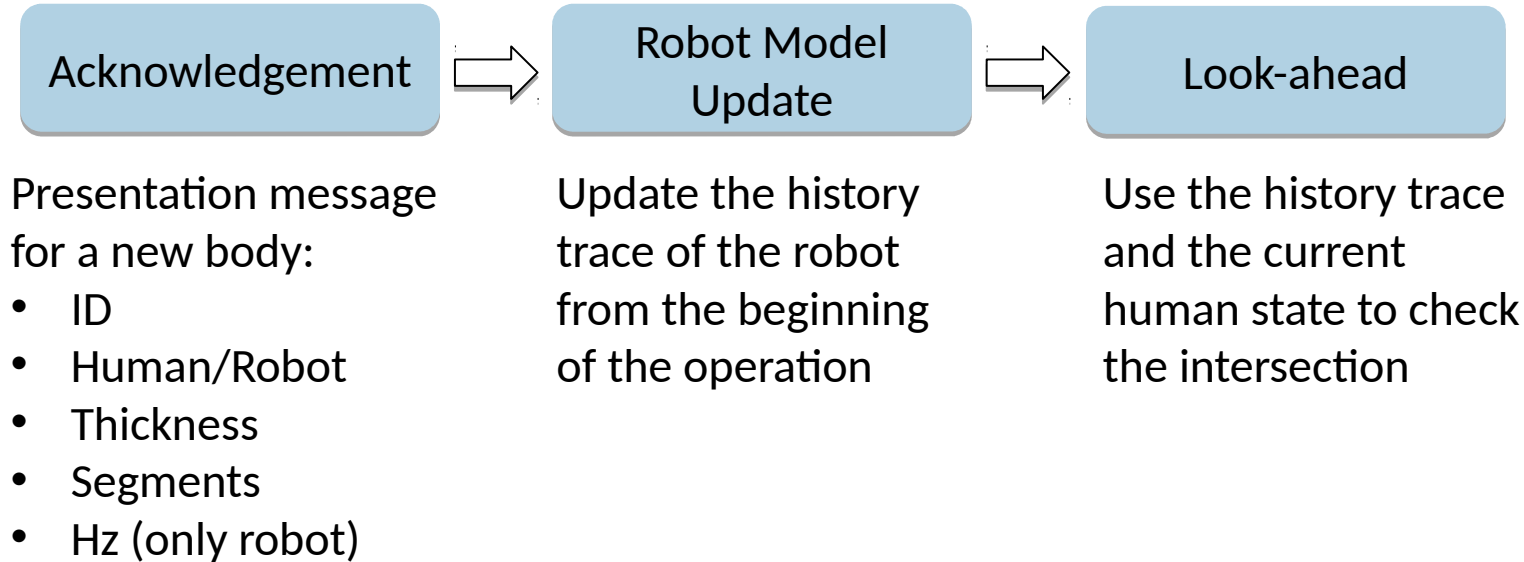
- The collision between the two bodies are predicted based on the possible intersection between all the parts
- **Intersection check**: Given two capsules  $\Gamma'$  and  $\Gamma''$  and their overapproximated thickness  $\rho'$ ,  $\rho''$  defined as the sum of the thickness of the segments with an uniform error measure:

No collision:  $d(\sigma', \sigma'') > \rho' + \rho'' \Rightarrow \Gamma' \cap \Gamma'' = \emptyset$

Collision :  $d(\sigma', \sigma'') \leq \rho' + \rho'' \Rightarrow$  possibly  $\Gamma' \cap \Gamma'' \neq \emptyset$

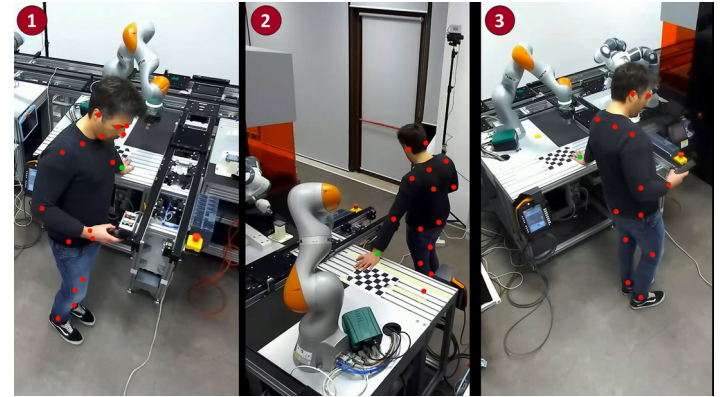
# Methodology

- Prediction steps:



# Experimental setup

- **Realistic industrial setup: ICE Lab**
- **3 HPE edge nodes**
  - RGB-D camera + Edge computing board
- **Robotic arm KUKA LBR IIWA R820**
- **Two types of scenarios:**
  - Static: to test the quality of the prediction based on the quality of samples (occlusions and positions) -> *Pre trained system*
  - Dynamic: to simulate a real work environment -> *Online learning*

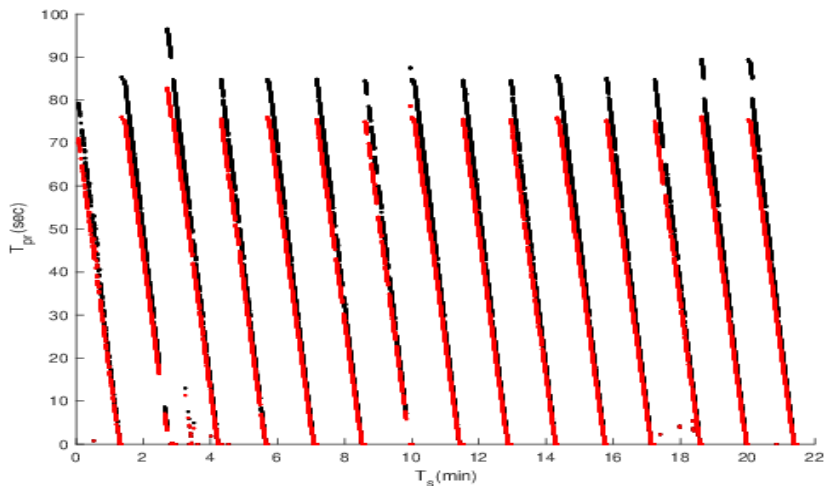


# Experimental Results

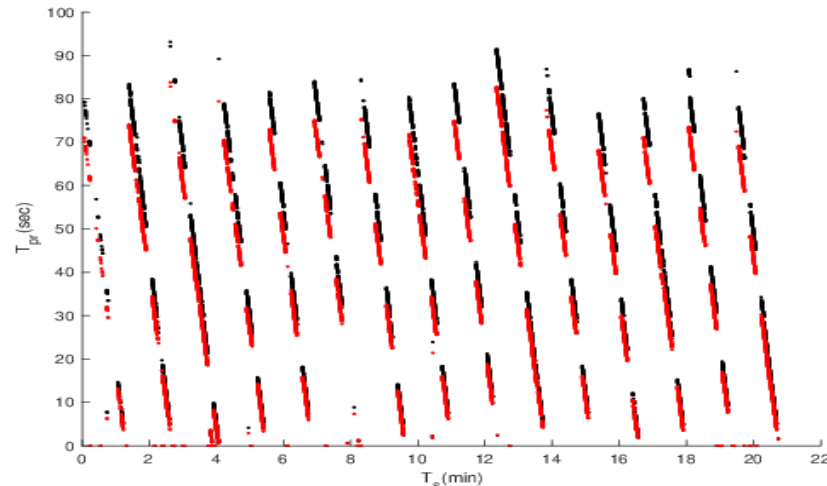
- Prediction time  $T_{pr}$  :

- Lower bound  
- Upper bound

— Robot performs the same recipe in both the scenarios



**Static:** human at fixed position,  
15 collisions



**Dynamic:** human switches from a  
position to another every 10s



# Conclusions and Future Work

- This formal methodology is shown to be sound and effective to identify potential collisions with a manipulator
- The scalability has been demonstrated on a wide range of scenarios, also assessing the impact of occlusions
- This work is an enabling technology that aims at safety but also efficiency of the production process
- **Future work:**
  - Human pose forecasting techniques to predict the operator behavior



Thank you!

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